

## **Todd A. Herman**

[www.toddallenherman.com](http://www.toddallenherman.com)

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### **Related Experience:**

2007-2013 – Method Studios (Santa Monica, CA)

Visual Effects 3D generalist:

- pre-vis work, from 2D stills to 3D (camera & object animation, scene layout)
- on-set photography for scene set-up, texture reference, tracking, etc.
- modeling for scene layout, for tracking, for set extension, for hero elements, etc.
- 2D & 3D tracking
- UV layout, texturing, and shading
- camera projection of textures, matte paintings, etc.
- lighting and rendering
- test compositing
- some scripting (MEL, Python)

### **Award-Winning Projects:**

Jameson "Fire"

- 2012 Gold Clio for VFX (sole gold award)
- 2011 VES nomination, outstanding VFX in a live action commercial
- 3D tracking; set modeling; scene layout; signs, debris, roofs, and street dressing: modeling, texturing, lighting, and rendering

Kia "More Soul"

- 2011 VES nomination, outstanding VFX in a live action commercial
- background environment rendering; desert road modeling and rendering

### **Software:**

*proficient in:* Maya, Vray, Nuke, Syntheyes, PF Track, Adobe Photoshop & Illustrator, PTGui  
*some knowledge:* Boujou, Adobe After Effects, Adobe Premiere

### **Past Life Experience:**

1997-2007 – Dept. of Microbiology, Immunology, & Molecular Genetics, UCLA, Los Angeles CA

- Lecturer for laboratory classes on bacteriology and virology.
- Instructor of "Introduction to Genetics" class, through UCLA Extension.

2003-2007 – Life Science Core Dept., UCLA, Los Angeles CA

- Web and database programmer / designer, for development of teaching tools.

### **Education:**

- University of California, Los Angeles – MS, Physiological Science
- Northwestern University – BS, Integrated Science Program, and Biological Sciences